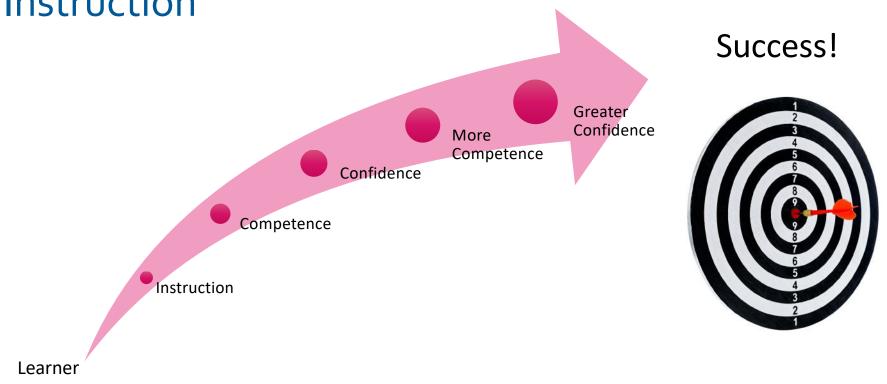




### Instruction



Basic Instructional Strategies – Cognitive

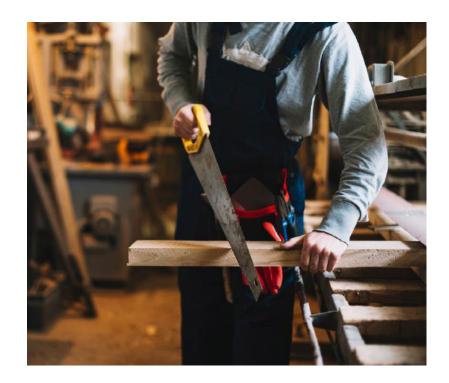
- The outcome of a cognitive objective is knowledge
  - Reading
  - Math
  - Matching (colors, objects, etc.)
- The most typical method for teaching is presentation recitation
  - Flash cards
  - Pictures
  - Which of these things doesn't belong? (Sesa
  - Pneumonic devices



## Psycho-motor

The outcome of a psycho-motor objective is skill or simply, knowing how to DO something.

- Putting something together
- Operating some type of equipment
- Preparing a meal or something to eat
- Performing a physical task



## Psycho-motor

Tools for teaching psycho-motor objectives include:

- Task analysis
  - Written
  - Pictorial
  - Video
- Demonstration
- Hand over hand instruction
- Try Another Way



## Psycho-motor Progression



### Psycho-motor

#### Habit

- When someone is learning something new, they will:
  - Move slower (time delay will be greater)
  - Engage more than one of their senses, typically their eyes
  - Often seek out the eyes of the instructor for approval
- When someone achieves habit, they will:
  - Move their hands without needing to look at the object (typing)
  - Perform the task without the need for external reinforcement/feedback
  - Increase their speed and fluency
  - Eliminate all unnecessary movements



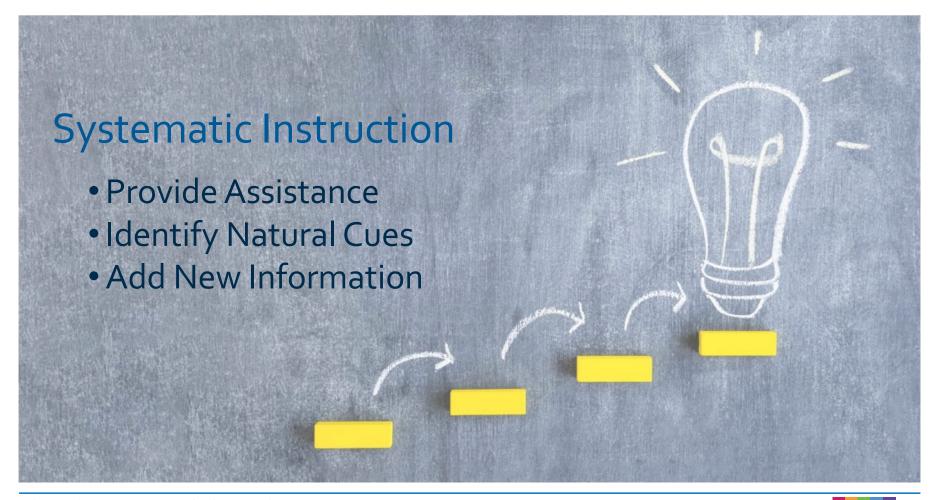
- Affective-Cognitive

   The outcome of an Affective-Cognitive objective is behavior
  - Values like dependable, punctual, etc.
  - These are the hardest to teach
  - There must be total agreement between the learner and instructor on
    - Definition
    - What the outcome should look like
- Teaching strategies for Affective-Cognitive
  - Checklists
    - Dos
    - Don'ts



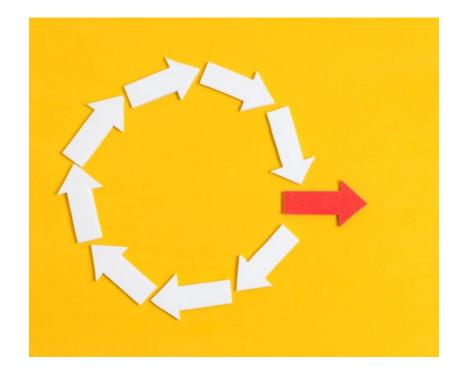
## Name the Type of Objective

- 1. Jim will learn how to reload copy paper.
- 2. Mary will learn the names of her co-workers.
- 3. John will show up on time.
- 4. Jenny will learn how to use the elevator at work.
- 5. Bill will learn how to load the dishwasher.
- 6. Mark will learn which floors departments are on.



## Systematic Instruction • Hard Boundaries

- - Rules, procedures, policies, etc.
- Soft Boundaries
  - Unwritten rules
- Cultural Bias
  - i.e. environmentally friendly
  - Other cultural considerations
- Plan Ahead Thinking (or Plan B)
- Time Delay
- Motivation and Skills



## Task Analysis



Breaking an activity into teachable components.

## Completing a Task Analysis

- ✓ OBSERVE the activity in its natural/typical setting
- ✓ OBTAIN a previously written task analysis
- ✓ **LIST** materials, equipment, tools, etc.
- ✓ OBSERVE a qualified person performing the activity
- ✓ PERFORM the activity yourself
- ✓ **LIST** the steps in a logical sequence
- ✓ **IDENTIFY** the natural cues for each step





## Prompting

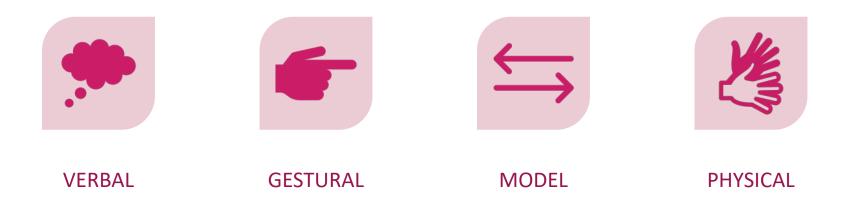


Facilitate learning, support independence

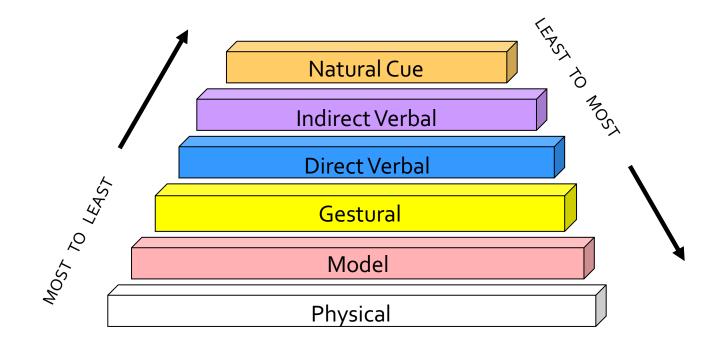


Inhibit learning, create overdependence

## Types of Prompts



## **Prompting Hierarchy**



## Using the Hierarchy



Begin with least intrusive prompt



Wait 3-5 seconds (Intervene before error occurs!)



Go to next prompt only if step not performed



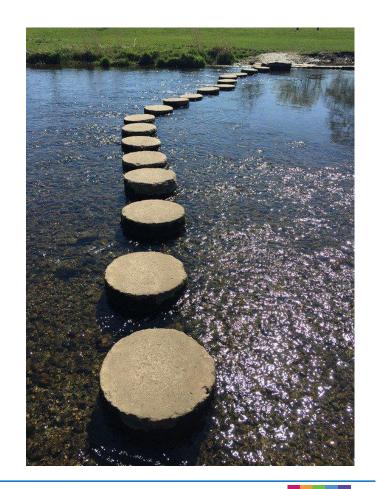
Wait 3-5 seconds



Continue process as necessary

### In a nod to Run DMC...

## Only Provide One Prompt At A Time!!



## **Fading Prompts**

- Fading correctly is equally critical component
- Goal is to "back-out" of the prompting hierarchy
- Start working on fading as soon as correct prompt level has been determined
- Avoid Prompt Dependence!

#### Instructional Assists

- Permanent product to provide prompt
  - Checklists, photos, written/visual schedules, etc.
- Use if task not mastered despite correct prompting & teaching strategies
- What might be a possible instructional assist for Andy?





Starring: Bob & Glenda

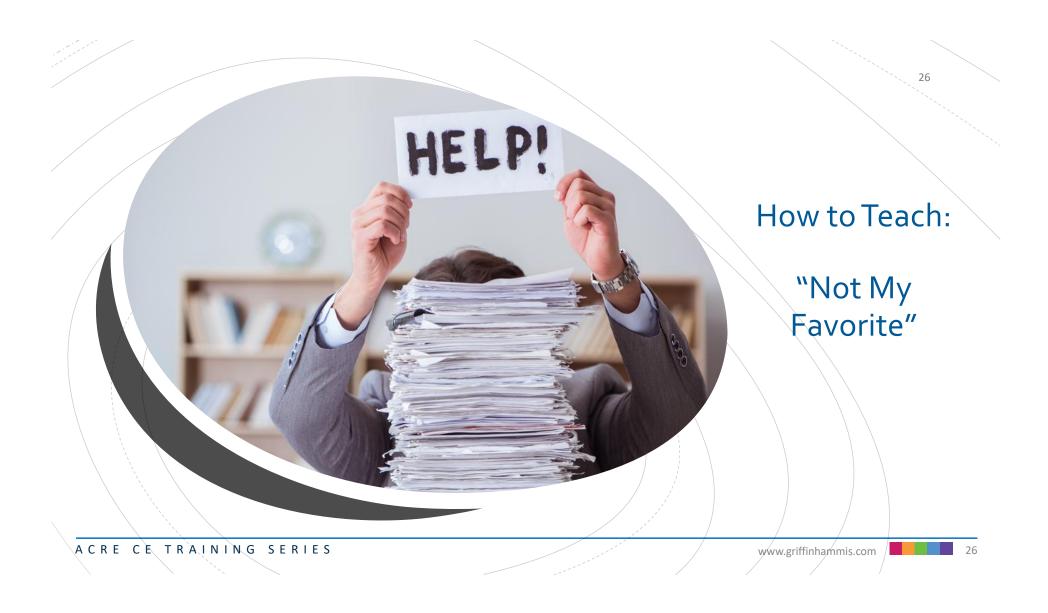


# Instruction Demonstrate



# Instruction Practice





### Reinforcement

• Purpose: Increase recurrence of desired behavior

• If behavior doesn't increase or recur... it wasn't reinforcing!!



## Prompting vs. Reinforcing

- Prompts used to assist with skills acquisition
- Reinforcement used for motivation
- If performance issue exists:
  - Determine if issue is skills or motivation based
    - Does the person know how to perform the task?
  - Determine appropriate teaching strategy



### Natural Reinforcers & Motivation

Natural features of an environment that promote desire, initiative, cooperation & other desired behaviors

Work must be intrinsically reinforcing!

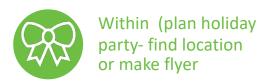


### How Do You "Motivate" Yourself??

- Tasks you don't love
- Bad morning, bad day, bad phone call... what do you do??
- Strategies you employ
- Ways you design your days & weeks
- How could we incorporate this into the CES Plan?

## 7 Categories of Choice (Fredda Brown)

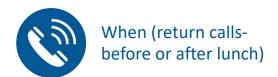






Where (create flyer: at desk or in conference room)











#### Goal:

Maximize opportunities for choice & control within parameters of work place

## Premack Principle

- Less desirable tasks are more likely to get done if they are followed by desirable ones
- First/then
- THIS APPLIES TO ALL OF US!!



## Other Strategies (Temporary)

- More frequent breaks
- Shorter duration of less preferred task
- Must be built into and supported by natural work environment

### Skill or Motivation Issue?

Brenda works as an administrative assistant for a local doctor's office. She loves the majority of her job but really does not like to do the filing. When it's time to file, she'll file about ¼ of the files from the box with no problem, and then go talk to one of her coworkers. Often she leaves the rest of the files sitting in the box for the rest of the day. The file pile is growing, and her coworkers are raising some concerns.



### Skill or Motivation Issue?

 Luis is responsible for stocking the Supply Room Inventory. He often finishes stocking a product & then stops, not recalling what to do next. His coworkers see him "just standing around" in the supply room and are voicing concerns.



• Possible Solutions?

### Silence is Golden



- No feedback (verbal or otherwise) for steps performed correctly
- Challenging but critically important!!
- Not being cold or unkind... only way to support independence
- If use R+ must intentionally & systematically fade



**Bob & Glenda Return!** 



## Instruction Verbal



## Instruction Error Correction



# Technology & Environmental Supports/Instructional Assists

- Show Me QR
- ChoiceWorks
- Visual schedules/checklists
  - Premack's Principle: follow nonpreferred task with preferred tasks



## What to Do if Training Strategies Aren't Enough

- Adapt or Modify Task
  - Visual or written cues
  - Photographs
- Negotiate Changes
- Negotiate Partial Assistance



### Hooray!

### **Questions???** Comments???

**THANK-YOU!!!** 

